



2011

GEARS Women's Fast-Pitch League

The Greater Elizabethtown Area Recreation & Community Services is organizing its Women's Fastpitch Softball League scheduled to begin in early June at the Elizabethtown Community Park. Teams/individuals interested in playing in this league should review the information below and submit the registration fee and roster by Wednesday, May 18.

League Schedule: June 5 – August (Sunday, Tuesday and Thursday evenings)
(Rain make-ups – possibly Monday, Wednesday, Friday)
12-game schedule/plus playoffs

Field Location: Elizabethtown Community Park, Mt. Joy St.

Fee: \$365/team

Team Rosters: Maximum 20/Minimum 9 player roster
Submit roster, including names, addresses and phone numbers by
Wednesday, May 18.

Individuals: May submit their name, phone number and playing ability prior to May 18.

- Teams are responsible for paying umpires, \$30 per game.
- Teams are responsible to supply one new and one good used Optic Yellow Dudley SB12 LND softball for home games. Upon request, GEARS will purchase the balls and teams can buy them from the GEARS office.

League Rules: Will be distributed with the league schedule

For More Information: Call John Myers at the Recreation Office at 367-0355.

GEARS WOMEN'S FASTPITCH SOFTBALL LEAGUE

The Greater Elizabethtown Area Recreation and Community Service's Women's Fast-pitch Softball league consists of a 12-game schedule beginning on June 2. Games will be played at the Elizabethtown Community Park. Games will be played on Sunday mid-day through evening, Tuesday and Thursday evenings. Teams should be warmed up and ready to play at their scheduled game time.

I. Games

- A. 7 Innings
 - 1. Time Limit – Each game will have a 1 hour and 45 minute time limit. A new inning will not begin after 1hr 45 mins have passed. A game is final after 5 completed innings, or after the losing team has batted in the 5th inning. If 1hr and 45 mins have passed and the game is not yet in the 5th inning, the game will be stopped and replayed in its entirety at a later date.
- B. 8-Run Rule
 - 1. In effect after losing team has batted in the fifth inning
 - 2. International tie-breaker rule applies at the top of the 8th inning
- C. Team Forfeit
 - 1. 10 minutes after scheduled game time
 - 2. \$30 team forfeit fee (payable before next game)
- D. Pitching distance
 - 1. 43 feet

II. Ejection/Removal

- A. Inappropriate actions
 - 1. Ejection from game and/or removal from league
 - a. Harassing umpires
 - b. Swearing
 - c. Intentional injury to any player
- B. Protests
 - 1. Must be filed with GEARS, within 48 hours, for consideration

III. Team Roster

- A. Maximum 20/Minimum 9-player league roster
 - 1. Changes in league roster must be filed through the GEARS office (367-0355)
 - 2. Additions must be phoned into the GEARS Office prior to a player playing. Leave additions on John's extension; need player's name, address and phone number.
- B. ASA roster requirements
 - 1. Must have name, address and phone # of all players by June 2.
- C. **All players must play in at least 3 of the league games to be eligible for the playoffs.**
- D. At playoffs, teams must provide their season scorebook in the case of a player being challenged. If season scorebook is not provided, the player in question can not play.
- E. Players may only play for one team during the season. Once a player plays one game on a given team, that player may not play for another team during the season.

IV. Equipment

- A. Uniforms
 - 1. Teams at a minimum must wear shirts of matching colors with numbers.
 - 2. Hats are optional.
- B. Batting helmets are required.
- C. Shoes
 - 1. Sneakers, Rubber cleats, Plastic cleats, and Metal cleats may be worn.
- F. Catchers must wear full equipment (mask, chest protector and shin guards)
- G. Bats – league will abide by ASA rules. Bats on the Non-Approved Bat list may not be used.

V. Playoffs

- A. 1. Number of teams selected for the playoffs will be determined by GEARS
2. **Criteria for playoff tie breaker**
 - a. **Head to Head record**
 - b. **run differential**
 - c. **runs against - only against those team(s) tied**

VI. Accident Insurance

- A. GEARS does not provide accident insurance
 1. Teams and/or individuals must provide their own accident insurance coverage

VII. Registration Fee

- A. \$365/team (make checks payable to GEARS)
 1. **Teams are responsible for paying officials. One team pays plate other base.**
 2. Home team is responsible for supplying one new and one good used softball at each game. (Dudley SB12LND, Optic Yellow).

VIII. Miscellaneous

- A. Inclement weather cancellations
 1. Team captain/manager will be contacted if scheduled game is cancelled
- B. Problems/Questions
 1. Contact John Myers in the GEARS Office at 367-0355

LEAGUE RULES

The following list of league rules prevail over ASA rules:

1. A game stopped due to rain is considered complete if the losing team has batted in the fifth inning. If not, the game is replayed in its entirety. (Umpires decision to stop game)
2. The pitcher may start with either one or both feet on the pitching rubber.
3. Contact Rule - Any offensive/defensive player that makes intentional, flagrant bodily contact with a player will be removed from the game and possibly the league. All coaches should make their team members aware of the rule. The umpire's judgment is final! Additional suspensions may be made at judgment of the League Director.
4. Because of close scheduling, teams are required to be warmed up and ready to play at their scheduled game time. Teams have 10 minutes from the scheduled game time to have 8 players on the field or their team will forfeit the game. Play must be continued without delay and if in the umpire's decision both teams have caused the game to be delayed, the umpire can end that game any time after the 5th inning and that game will be considered complete.
5. Defensive players and lead-off batter should be ready to play after the pitcher completes 5 warm-up pitches in the first inning and 3 warm-up pitches thereafter.
6. Special consideration will be given to teams that are scheduled to play games on Sundays when they are involved in tournaments. All tournament dates must be given to League Director prior to preparing the game schedule.
7. Courtesy Runner Rule – a courtesy runner can be used for the pitcher and catcher only throughout the game. The Courtesy Runner must be a player who has not yet entered the game.

ASA CONTACTS - Advanced Play

District II ASA Commissioner

Steve Fornadel
464 North Prince Street
Millersville, PA 17551
(717) 872-4570

District II Women's Fastpitch Commissioner

Kathy Staib
(717) 361-1137

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Summer 2011
GREATER ELIZABETHTOWN AREA RECREATION & COMMUNITY SERVICES
Women's Fast-Pitch Softball League

TEAM NAME _____ TEAM COLOR _____

TEAM CAPTAIN _____ ALT. TEAM CAPTAIN _____

Home Phone # _____ Work Phone # _____ Home Phone # _____ Work Phone # _____

E-mail Address _____ Email Address _____

NAME _____ **COMPLETE ADDRESS - with Zip Code** _____ **PHONE #** _____ **TOWNSHIP/BORO** _____

- 1 _____
- 2 _____
- 3 _____
- 4 _____
- 5 _____
- 6 _____
- 7 _____
- 8 _____
- 9 _____
- 10 _____
- 11 _____
- 12 _____
- 13 _____
- 14 _____
- 15 _____
- 16 _____
- 17 _____
- 18 _____
- 19 _____
- 20 _____

Please Note:

-- Maximum 20/Minimum 9 player Roster

-- Registration Fee: \$365/team

-- Make checks payable to: **GEARS**

-- Individuals must provide their own accident insurance.

Due Date: Wednesday, May 18

Please list any team preferences to be considered during scheduling: _____